

Functions with compact levels in 3D-XplorMath

One should always experiment with the level value v of the function f . In 3DXM: $v = ff$. For small values of ff one will see how the function was designed by guessing the degenerate level $f = 0$. The **Default Morph** often varies ff , for example showing non-singular levels converging to the singular one. In some cases other parameters are morphed, for example to get larger values of the genus g . Some cases offer: **Flow to Minimum Set** $\{f = 0\}$ (see Action Menu). (Artificial looking denominators in the following prevent the function f from growing too fast.)

Note that the Action Menu has many decorations for implicit surfaces: Curvature line fields, net of curvature lines, normal curvature circles, geodesics with mouse chosen initial data, geodesic nets.

Pretzel: See page 5 of *Explicit versus Implicit Surfaces*.

The surface has genus 0,1,2 or 3, depending on parameter values.

$$f(x, y, z) := h(x, y, z)^2 + (1 + cc)z^2 \text{ with}$$
$$h(x, y, z) := \frac{((x - cc)^2 + y^2 - 1) \cdot ((x + cc)^2 + y^2 - 1))}{1 + (1 + cc)(x^2 + y^2)}$$

Bretzel2, a genus 2 tube around a figure 8, genus 0 for large ff :

$$f(x, y, z) := \frac{(((1 - x^2)x^2 - y^2)^2 + z^2/2)}{(1 + bb(x^2 + y^2 + z^2))}.$$

Bretzel5, a genus 5 tube around two intersecting ellipses:

$$f(x, y, z) := ((x^2 + y^2/4 - 1) \cdot (x^2/4 + y^2 - 1))^2 + z^2/2.$$

Pilz, a genus 3 tube around circle and orthogonal ellipse:

$$f(x, y, z) := ((x^2 + y^2 - 1)^2 + (z - 0.5)^2) \cdot (y^2/aa^2 + (z + cc)^2 - 1)^2 + x^2 - dd^2(1 + bb(z - 0.5)^2).$$

Default Morph: $0.03 \leq cc \leq 0.83$.

Orthocircles, a genus 5 tube around three intersecting orthogonal circles ($aa = 1$, $ff = 0.05$) or a tube around three Borromean ellipses ($aa = 2.3$, $ff = 0.2$) – choose in the Action Menu.

$$f(x, y, z) := ((x^2/aa + y^2 - 1)^2 + z^2) \cdot ((y^2/aa + z^2 - 1)^2 + x^2) \cdot ((z^2/aa + x^2 - 1)^2 + y^2).$$

Use: Flow to Minimum Set $\{f = 0\}$ (from Action Menu).

DecoCube, tube around six circles of radius cc on the faces of a cube. Genus 5,13,17, depending on cc , ff :

$$f(x, y, z) := ((x^2 + y^2 - cc^2)^2 + (z^2 - 1)^2) \cdot ((y^2 + z^2 - cc^2)^2 + (x^2 - 1)^2) \cdot ((z^2 + x^2 - cc^2)^2 + (y^2 - 1)^2).$$

Default Morph: $ff = 0.02$, $0.25 \leq cc \leq 1.3$.

Use: Flow to Minimum Set $\{f = 0\}$ (from Action Menu).

DecoTetrahedron has as its minimum set four circles on the faces of a tetrahedron. The formula is similar but more complicated than the previous one. cc changes the radius of the circles, bb changes their distance from the origin, ff selects the level. Use: Flow to Minimum Set to see the circles used for the current image.

The Default Morph changes cc and with it the genus.

JoinTwoTori is a genus 2 surface such that the connection between the two tori does not much distort them if ff is small. (It is used for genus-2-knots in Space Curves.)

$$Tor_{right} := ((x - cc)^2 + y^2 + z^2 - aa^2 - bb^2)^2 + 4aa^2(z^2 - bb^2)$$

$$Tor_{left} := ((x + cc)^2 + y^2 + z^2 - aa^2 - bb^2)^2 + 4aa^2(z^2 - bb^2)$$

$$f(x, y, z) := \frac{Tor_{right} \cdot Tor_{left}}{1 + (x - cc)^2 + (x + cc)^2 + y^2 + z^2/2}$$

The Default Morph: $0.01 \leq ff \leq 2.5$ joins the tori.

CubeOctahedron

The level surfaces of the function

$$f_{cube}(x, y, z) := \max(|x|, |y|, |z|) \quad \text{are cubes.}$$

The level surfaces of the function

$$f_{octa}(x, y, z) := |x| + |y| + |z| \quad \text{are octahedra.}$$

$\tilde{a} := \min(2 \cdot aa, 1)$, $\tilde{b} := 2 \cdot \min(bb, 1)$. These coefficients for the following linear combination allow an interesting morph.

$$f(x, y, z) := \max(\tilde{a} \cdot f_{octa}(x, y, z) + \tilde{b} \cdot f_{cube}(x, y, z)).$$

Default: $aa = 0.5, bb = 1, ff = 1$. This truncated cube is Archimedes' Cubeoctahedron.

Default Morph: $aa = \frac{2}{3} \rightarrow \frac{1}{3}$, $bb = 0.5 \rightarrow 1.5$, $ff = 1$.

This deformation from the octahedron to the cube passes through three Archimedean solids.